

**For Immediate Release**

**DNA Research Introduces "3Delight for 3ds Max"  
A production grade rendering engine for Autodesk® 3ds Max®.**

**Singapore – March 18th, 2015** – DNA Research announces *3Delight for 3ds Max 2.0\**, our production grade rendering engine for Autodesk® 3ds Max® 2014 and 2015. It is available immediately.

*3Delight for 3ds Max* is built on top of the renowned *3Delight* rendering core used in many [film projects](#) such as the [Robocop](#), [TMNT](#), [Elysium](#), [The Nut Job](#), [Happy Feet 2](#), [District 9](#) and for the rendering of the main character *Chappie* for a seamless integration in the [Chappie](#) movie.

**Features Highlights**

- **Introducing 3Delight's unique rendering technology.** Production grade path-tracing and REYES algorithms. High quality rendering of smooth subdivision surfaces, fine displacements, hair, particles, motion-blur, depth of field and other hard to render effects.
- **Multi-Light Output and Interactive Mixer** - This unique feature allows for per-light AOVs output (including separation of environment and incandescence) as well as [real-time light mixing using 3Delight's i-Display](#) - our advanced Image Viewer .
- **Materials.** Easy to use physically plausible materials. Including highly versatile [3Delight Material](#), [3Delight Glass](#) and [3Delight Skin Material](#).
- **Advanced Layers system unique to 3Delight.** [Easily manage and render AOVs](#). A set of useful and easy to composite set of AOVs is provided (Watch here).
- **Support for V-Ray shaders.** Many *V-Ray* shaders are supported. This allows easy integration of *3Delight for 3ds Max* into existing pipelines.
- **Non-blocking Rendering.** 3Delight does not block *3ds Max* user interface and artists can continue working while images are rendering.
- **Support for Third Party Plugins.** Out-of-the-box support of OpenVDB and Massive.

Additional details about 3Delight for 3ds Max are available in the [release notes](#).

**Pricing and Availability**

As with all DNA Research rendering plug-ins and tools, the first license of 3Delight for 3ds Max is offered for free (limited to 8 cores). It is available immediately for download [here](#). Contact [sales@3delight.com](mailto:sales@3delight.com) for volume pricing.

\*3Delight for 3ds Max 1.0 was released last year to a limited customer base.

Contact: <mailto:sales@3delight.com>

**About DNA Research**

DNA develops rendering solutions for the demanding environment of the CG film production pipeline. Its product line includes 3Delight, 3Delight for Maya, 3Delight for Softimage and 3Delight for Maya. For more information about DNA Research, please visit [www.3delight.com](http://www.3delight.com).

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